

## ICT Web Design

### Lesson 1

#### Principles of Web Design Objectives

##### Web Site Categories & Domains

Top Level Domain-Identifies the type of **organization** to which the Web site belongs  
Domain suffix, (such as .com, .edu) provides visitors with a **clue** to the **purpose** or location of the organization that owns the Web site

##### Web address

Consists of three parts:

- Server (host) name: name given to a server (usually “**www**”)– assigned by the network administrator
- Domain name: the registered **company** domain name
- Top level domain: tends to identify what “**type**” of web site it is (such as .com)

All 3 parts together create a “unique” address just like a **street** address

##### Aesthetic Web Design

What does aesthetics mean?

- The look and **feel** of a website
- How **engaging** it is to viewers
- Invites exploration, etc.

Is more than just graphics and **images**:

- Layout
- **Color** scheme
- Typography

##### Aesthetic Web Design - Layout

The layout helps form **relationships** and define meaning of page elements

- Creates visual hierarchy and visual **interest**
- Increases readability and usability

Should follow the **CARP** design principles

- Contrast
- Alignment
- **Repetition**
- Proximity

##### **CARP**

Alignment:

- The **placement**, position, orientation and grouping of elements.

Proximity:

- The use of **white** space and logical structure (such as grouping related items) to create visual unity.

Contrast:

- Two or more page elements display **differently** in color, size, shape, texture, orientation, position or movement to group or separate elements on the page

Repetition:

- Repeated **elements** can include colors, shapes, textures, fonts, typography, graphics, spatial relationships and so on.

### **Aesthetic Web Design - Color**

Web site's color scheme should enhance the page and help establish or reinforce **branding**.

Should provide a good **contrast**

#### **RGB Primary colors:**

- Red
- Blue
- **Green**

#### **RGB Secondary colors**

(Two Primary Colors)

- Magenta
- Cyan
- **Yellow**

#### **RGB Tertiary colors**

(1 Primary & 1 Secondary)

#### **Color Schemes**

- *Analogous*- color schemes use colors that are **next** to each other on the color wheel. They are usually a good match and create eye-pleasing effects.
- *Triadic* -colors are colors that are **evenly** spaced around the color wheel.
- *Monochromatic*- color schemes use varying colors, shades or **tints** of the same hue.
- *Complementary* -colors are **across** from each other on the color wheel.

### **Aesthetic Web Design - Graphics**

Can enhance Web pages and help to create an **engaging**, interesting experience.

Popular graphics applications:

- Adobe **Photoshop**
- Adobe Fireworks
- **GIMP**
- Inkscape
- Paint.net
- **Pixlr**

High-quality, web-optimized images are needed

- Raster – images made of **pixels** (small dots)
- Vector – composed of **lines** and curves

#### **Bitmap - Raster**

Made up of **grid** of pixels

File Extensions:

- JPG (JPEG) – **PNG** – GIF – BMP - TIFF

Used for:

- Graphics - **pictures**
- Web & print

- Loses clarity when **enlarged**

## Graphics - Compression

Graphics should **complement** and be relevant to the website's look and feel.

### *Media Compression:*

- Lossless compression = an image is compressed & all the information can be **restored**
- Lossy compression = permanently **eliminates** certain information and image cannot be fully restored

## Graphic File Formats

### *JPEG*

- Most common file type
- No transparent background
- **"Lossy"** compression – file is compressed from original size and loses some of it's detail

### *PNG*

- Now commonly used on the web
- Does maintain a **transparent** background
- **"Loss less"** compression
- Animated with the .APNG extension

### *GIF*

- Can be **animated**
- Maintains transparent background
- Fewer colors (256 RGB)

## Aesthetic Web Design - Typography

Fonts are the style of "type face" used to display **text**, numbers, characters and other "glyphs"

Typography refers to the arrangement and appearance of **text**.

- Typography concerns not only the look of the glyphs, but how they are **placed** on the page.
- Typography includes page **margins**, the amount of empty space between paragraphs or lines, the alignment of text, etc.)

### Text as Graphics

- It is important to use "real text" as opposed to text as **graphics**.
- Text as graphics can become **pixelated** when enlarged

### Font Readability

- Best practice is to use the most **readable** fonts.
- It is best to use fonts that are native to modern operating systems (installed on pc).

### Font Families

Fonts are categorized into "**families**" based on their characteristics.

- **Serif** fonts are characterized by the flared extensions, or strokes, on the **tips** of such letters as f, l, and i
- **Sans-serif** fonts have **plain** endings, and appear blockier than serif fonts.
  - They do not have the flared extensions, strokes, or other kinds of ornamentation.
  - "Sans" means without, and "serif" refers to the extra strokes, or lines.
- **Cursive** fonts resemble **hand-written** pen or brush strokes.

- **Fantasy** fonts are primarily **decorative**, and are not designed to be used as the main font for long passages of text.
- **Monospace** fonts get their name from the fact that each letter takes up the **same** width of space.
- **Electronic Media** fonts are designed for **on-screen** viewing. It has a simple, straightforward design, and the characters or glyphs are not easily confused.

#### Proper use of fonts

- **Capitalization**
  - Typing sentences or phrases IN ALL CAPITALS is **rarely** a good idea. It may make sense under some circumstances, but only rarely.
- **Number of fonts**
  - Use **limited** number of fonts
  - Using too many fonts can **clutter** the document and make it more confusing.

#### Functional and Usable Design

A **functional** Web site renders without **error** and functions as expected:

- All internal and external **links** work
- All forms of interactivity function
- The page loads **quickly**

**Usability** assesses how easy a user interface is to use.

- Measures the quality of a person's **experience** while interacting with a Web site.
- Anticipate and responds to the **needs** of visitors (FAQ)
- Visitors can quickly and **easily** locate needed information

#### HCI and Writing Web Content

*Human-Computer Interaction (HCI)* = the study, planning, design and uses of the interaction between people and computers.

- **Learnability** – How easy is it for people to use the **first** time they try?
- **Efficiency** – Once users are familiar with the design, how **quickly** can they do what they want or need to do?
- **Memorability** – If someone doesn't use the design for some time, how easy will it be for them to become familiar with it **again**?
- **Errors** – How many errors users make, how quickly do they **recover** from them and how much trouble is it to fix?
- **Satisfaction** – How **pleasant** is it to use this product?

*Writing Tips for the Web:*

- Do not use industry jargon or **slang**
- Be cautious using **humor** or clever headings
- Write headings that **clearly** communicate the content of the Web page or subtopic
- Do not underline text or headings. They may be confused for **hyperlinks**

#### Browser Compatibility

Web sites should be tested in variety of browsers and devices to verify that they display consistently

#### Accessibility

Accessibility is the practice of making Web sites usable by people of all abilities and **disabilities**.

- Provide text links as an **alternative** to image links.

- Choose a high amount of contrast between page background and text **colors**.
- Do not use color alone to convey meaning, because you will exclude people who are color **blind** or use screen readers.
- Provide alternative text **description** for images and other visual elements.
- Summarize tables and provide headings as appropriate for line-by-line reading.
- Provide transcripts for audio and **captioning** for video.

### **Multimedia and Interactivity**

Multimedia is the **combined** use of audio, video, animation and other interactive features.

Common Web page interactivity components:

- Clicking a **link**
- Moving the mouse to cause an image to appear
- Clicking **buttons** on a form or survey
- Customizing a Web page view or contents
- Watching a **video** or listening to **audio**
- Taking surveys or live **chats**

Multimedia and interactivity can make Web pages more **interesting** and informative